$\nvdash T_{\rm E} X \, 2_{\mathcal{E}} \text{ for authors}$

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1 Introduction

We lcome to $\mbox{IAT}_{\rm E}\!X\,2_{\ensuremath{\varepsilon}},$ the new standard version of the $\mbox{IAT}_{\rm E}\!X$ Document Preparation System.

This document describes how to take advantage of the new features of $L^{A}T_{E}X$, and how to process your old $L^{A}T_{E}X$ documents with $L^{A}T_{E}X 2_{\varepsilon}$. However, this document is only a brief introduction to the new facilities and is intended for authors who are already familiar with the old version of $L^{A}T_{E}X$. It is *not* a reference manual for $L^{A}T_{E}X 2_{\varepsilon}$ nor is it a complete introduction to $L^{A}T_{E}X$.

1.1 $\[\] ET_EX 2_{\varepsilon}$ —The new $\[\] ET_EX$ release

The previous version of LATEX was known as LATEX 2.09. Over the years many extensions have been developed for LATEX. This is, of course, a sure sign of its continuing popularity but it has had one unfortunate result: incompatible LATEX formats came into use at different sites. This included 'standard LATEX 2.09', LATEX built with the *New Font Selection Scheme* (NFSS), SLITEX, AMS-LATEX, and so on. Thus, to process documents from various places, a site maintainer was forced to keep multiple versions of the LATEX program. In addition, when looking at a source file it was not always clear for which format the document was written.

To put an end to this unsatisfactory situation, $IAT_EX 2_{\varepsilon}$ has been produced; it brings all such extensions back under a single format and thus prevents the proliferation of mutually incompatible dialects of $IAT_EX 2.09$. With $IAT_EX 2_{\varepsilon}$ the 'new font selection scheme' is standard and, for example, amsmath (formerly the $\mathcal{A}_{\mathcal{M}}S$ -LATEX format) or slides (formerly the SLITEX format) are simply extension packages, all working with the same base format.

The introduction of a new release also made it possible to add a small number of often-requested features and to make the task of writing packages and classes simpler.

1.2 LATEX3—The long-term future of LATEX

 $IAT_EX 2_{\varepsilon}$ is the consolidation step in a comprehensive reimplementation of the IAT_EX system. The next major release of IAT_EX will be IAT_EX3 , which will include a radical overhaul of the document designers' and package writers' interface to IAT_EX .

 LAT_EX3 is a long-term research project but, until it is completed, the project team are committed to the active maintenance of LAT_EX2_{ε} . Thus the experience gained from the production and maintenance of LAT_EX2_{ε} will be a major influence on the design of LAT_EX3 . A brief description of the project can be found in the document ltx3info.tex.

If you would like to support the project then you are welcome to send donations to the $\[Mathbb{LAT}_{E}X3\]$ Project Fund; this has been set up to help the research team by financing various expenses associated with this voluntary work of maintaining the current $\[Mathbb{LAT}_{E}X3\]$.

The fund is administered by The T_EX Users Group and by various local user groups. Information about making donations and joining these groups is available from:

T_EX Users Group, 1850 Union Street #1637, San Francisco, CA 94123, USA Fax: +1 415 982 8559 Email: tug@tug.org UK TUG, 1 Eymore Close, Selly Oak, Birmingham B29 4LB, UK Fax: +44 121 476 2159 Email: uktug-enquiries@tex.ac.uk

Articles covering aspects of the LAT_EX3 project are available for anonymous ftp from the Comprehensive T_EX Archive, in the directory:

tex-archive/info/ltx3pub

The file ltx3pub.bib in that directory contains an abstract of each of the files.

1.3 Overview

This document contains an overview of the new structure and features of IAT_{EX} . It is *not* a self-contained document, as it contains only the features of IAT_{EX} which have changed since version 2.09. You should read this document in conjunction with an introduction to IAT_{EX} .

- Section 2 contains an overview of the new structure of LAT_EX documents. It describes how classes and packages work and how class and package options can be used. It lists the standard packages and classes which come with LAT_EX .
- Section 3 describes the new commands available to authors in LAT_EX 2_{ε} .
- Section 4 shows how to process old $\square T_{FX}$ documents with $\square T_{FX} 2_{\varepsilon}$.
- Section 6 contains advice on dealing with problems you may encounter in running $\text{LAT}_{\text{E}} X 2_{\varepsilon}$. It lists some error messages which are new in $\text{LAT}_{\text{E}} X 2_{\varepsilon}$ and it describes some of the more common problems and how to cure them, or where to find further information.

1.4 Further information

For a general introduction to $\mathbb{IAT}_{E}X$, including the new features of $\mathbb{IAT}_{E}X 2_{\varepsilon}$, you should read $\mathbb{IAT}_{E}X$: A Document Preparation System by Leslie Lamport [3].

A more detailed description of the new features of $I\!AT_EX$, including an overview of more than 150 packages, is to be found in *The I\!AT_EX Companion* by Michel Goossens, Frank Mittelbach and Alexander Samarin [1].

For more information about the many new $\[Mathbb{E}]$ packages you should read the package documentation, which should be available from the same source as your copy of $\[Mathbb{E}]$ X.

There are a number of documentation files which accompany every copy of $\mathbb{I}^{A}T_{E}X$. A copy of $\mathbb{I}^{A}T_{E}X$ News will come out with each six-monthly release of $\mathbb{I}^{A}T_{E}X$; it will be found in the files ltnews*.tex. The class- and package-writer's guide $\mathbb{I}^{A}T_{E}X \ \mathcal{2}_{\varepsilon}$ for Class and Package Writers describes the new $\mathbb{I}^{A}T_{E}X$ features for writers of document classes and packages; it is in clsguide.tex. The guide $\mathbb{I}^{A}T_{E}X \ \mathcal{2}_{\varepsilon}$ Font Selection describes the $\mathbb{I}^{A}T_{E}X$ font selection scheme for class- and package-writers; it is in fntguide.tex.

We are gradually turning the source code for \squareT_EX into a \squareT_EX document \squareT_EX : the program. This document includes an index of \squareT_EX commands and can be typeset from source2e.tex.

For more information about T_{EX} and $I_{e}T_{EX}$, please contact your local T_{EX} Users Group, or the international T_{EX} Users Group (see page 3).

2 Classes and packages

2.1 What are classes and packages?

The main difference between $\square T_E X 2.09$ and $\square T_E X 2_{\varepsilon}$ is in the commands before \begin{document}.

In IAT_EX 2.09, documents had *styles*, such as article or book, and *options*, such as twoside or epsfig. These were indicated by the \documentstyle command:

```
\cline documentstyle[\langle options \rangle] \{\langle style \rangle\}
```

For example, to specify a two-sided article with encapsulated PostScript figures, you said:

```
\documentstyle[twoside,epsfig]{article}
```

However, there were two different types of document style option: *built-in options* such as twoside; and *packages* such as epsfig.sty. These were very different, since any IAT_EX document style could use the epsfig package but only document styles which declared the twoside option could use that option.

To avoid this confusion, $IAT_EX 2_{\varepsilon}$ differentiates between built-in options and packages. These are given by the new \documentclass and \usepackage commands:

```
\documentclass[\langle options \rangle] {\langle class \rangle 
\usepackage[\langle options \rangle] {\langle packages \rangle }
```

For example, to specify a two-sided article with encapsulated PostScript figures, you now write:

```
\documentclass[twoside]{article}
\usepackage{epsfig}
```

You can load more than one package with a single **\usepackage** command; for example, rather than writing:

\usepackage{epsfig}
\usepackage{multicol}

you can specify:

\usepackage{epsfig,multicol}

You should not, however, use the \documentstyle command for new documents because this compatibility mode is very slow and the new features of $IAT_EX 2_{\varepsilon}$ are not available in this mode.

2.2 Class and package options

In $\square T_E X 2.09$, only document styles could have options such as twoside or draft. In $\square T_E X 2_{\varepsilon}$, both classes and packages are allowed to have options. For example, to specify a two-sided article with graphics using the dvips driver, you write:

```
\documentclass[twoside]{article}
\usepackage[dvips]{graphics}
```

It is possible for packages to share common options. For example, you could, in addition, load the color package by specifying:

```
\documentclass[twoside]{article}
\usepackage[dvips]{graphics}
\usepackage[dvips]{color}
```

But because \usepackage allows more than one package to be listed, this can be shortened to:

```
\documentclass[twoside]{article}
\usepackage[dvips]{graphics,color}
```

In addition, packages will also use each option given to the \documentclass command (if they know what to do with it), so you could also write:

```
\documentclass[twoside,dvips]{article}
\usepackage{graphics,color}
```

Class and package options are covered in more detail in The $I\!\!A T_E X$ Companion and in $I\!\!A T_E X \mathcal{2}_{\varepsilon}$ for Class and Package Writers.

2.3 Standard classes

The following classes are distributed with IAT_{EX} :

- article The article class described in $\mathbb{A}^{T} \mathbb{E} X$: A Document Preparation System.
- **book** The book class described in $\mathbb{A}T_F X$: A Document Preparation System.
- report The report class described in LATEX: A Document Preparation System.
- letter The letter class described in IAT_EX : A Document Preparation System.
- slides The slides class described in $\mathbb{A}T_{E}X$: A Document Preparation System, formerly $SLIT_{E}X$.
- proc A document class for proceedings, based on article. Formerly the proc package.
- ltxdoc The document class for documenting the LATEX program, based on article.
- **ltnews** The document class for the $\mathbb{A}T_{E}X$ News information sheet, based on **article**. The layout for this class is likely to change in future releases of $\mathbb{IAT}_{E}X$.
- minimal This class is the bare minimum (3 lines) that is needed in a LATEX class New feature file. It just sets the text width and height, and defines <code>\normalsize</code>. It is principally intended for debugging and testing LATEX code in situations where you do not need to load a 'full' class such as article. If, however, you are designing a completely new class that is aimed for documents with structure radically different from the structure supplied by the article class, then it may make sense to use this as a base and add to it code implementing the required structure, rather than starting from article and modifying the code there.

2.4 Standard packages

The following packages are distributed with IAT_{FX} :

allt This package provides the alltt environment, which is like the verbatim New feature environment except that $\, \{, \text{ and } \}$ have their usual meanings. It is 1994/12/01 described in alltt.dtx and $\not ET_FX$: A Document Preparation System.

- doc This is the basic package for typesetting the documentation of $\square T_E X$ programs. It is described in doc.dtx and in The $\square T_E X$ Companion.
- fontenc This is used to specify which font encoding LATEX should use. It is described in ltoutenc.dtx.
- graphpap This package defines the \graphpaper command; this can be used New feature in a picture environment. 1994/12/01
- inputenc This is used to specify which input encoding LATEX should use. It is described in inputenc.dtx.
 New feature 1994/12/01
- **latexsym** IAT_EX 2_{ε} no longer loads the IAT_EX symbol font by default. To access it, you should use the latexsym package. It is described in latexsym.dtx and in *The IAT_EX Companion*; see also Section 6.
- makeidx This provides commands for producing indexes. It is described in *LATEX: A Document Preparation System* and in *The LATEX Companion*.
- oldIfont This is used to emulate the font commands of $IAT_EX 2.09$. It is described in The IAT_FX Companion.
- showidx This causes the argument of each index command to be printed on the page where it occurs. It is described in LAT_EX : A Document Preparation System.
- syntonly This is used to process a document without typesetting it. It is described in syntonly.dtx and in The LAT_{FX} Companion.
- tracefnt This allows you to control how much information about $\mathbb{IAT}_{E}X$'s font loading is displayed. It is described in The $\mathbb{IAT}_{E}X$ Companion.

2.5 Related software

The following software should be available from the same distributor as your copy of $I\!\!AT_{\rm E}\!X 2_{\varepsilon}$. You should obtain at least the graphics and tools collections in order to have all the files described in $I\!\!AT_{\rm E}\!X$: A Document Preparation System. The amsmath package (part of amslatex and formerly known as amstex) and babel are also mentioned in the list of 'standard packages' in section C.5.2 of that book.

- amslatex Advanced mathematical typesetting from the American Mathematical Society. This includes the amsmath package; it provides many commands for typesetting mathematical formulas of higher complexity. It is produced and supported by the American Mathematical Society and it is described in *The LATEX Companion*.

- **mfnfss** Everything you need (except the fonts themselves) for typesetting with a large range of bit-map (Metafont) fonts.
- **psnfss** Everything you need (except the fonts themselves) for typesetting with a large range of Type 1 (PostScript) fonts.
- tools Miscellaneous packages written by the LATEX3 project team.

These packages come with documentation and each of them is also described in at least one of the books The $\square T_EX$ Companion and $\square T_EX$: A Document Preparation System.

2.5.1 Tools

This collection of packages includes, at least, the following (some files may have slightly different names on certain systems):

- array Extended versions of the environments array, tabular and tabular*, with many extra features.
- dcolumn Alignment on 'decimal points' in tabular entries. Requires the array package.
- delarray Adds 'large delimiters' around arrays. Requires array.
- hhline Finer control over horizontal rules in tables. Requires array.
- **longtable** Multi-page tables. (Does not require **array**, but it uses the extended features if both are loaded.)
- tabularx Defines a tabularx environment that is similar to tabular* but it modifies the column widths, rather than the inter-column space, to achieve the desired table width.

afterpage Place text after the current page.

enumerate Extended version of the enumerate environment.

fontsmpl Package and test file for producing 'font samples'.

ftnright Place all footnotes in the right-hand column in two-column mode.

indentfirst Indent the first paragraph of sections, etc.

layout Show the page layout defined by the current document class.

multicol Typeset text in columns, with the length of the columns 'balanced'.

- rawfonts Preload fonts using the old internal font names of ${\rm IAT}_{\rm E} {\rm X}$ 2.09. See Section 6.2.
- **somedefs** Selective handling of package options. (Used by the rawfonts package.)
- showkeys Prints the 'keys' used by \label, \ref, \cite etc.; useful whilst
 drafting.

theorem Flexible declaration of 'theorem-like' environments.

varioref 'Smart' handling of page references.

verbatim Flexible extension of the verbatim environment.

 ${\bf xr}~$ Cross reference other 'external' documents.

xspace 'Smart space' command that helps you to avoid the common mistake of missing spaces after command names.

3 Commands

This section describes the new commands available in $\square T_E X 2_{\varepsilon}$. They are covered in more detail in $\square T_E X$: A Document Preparation System and in The $\square T_E X$. Companion.

3.1 Initial commands

Initial commands can appear only before the \documentclass line.

\begin{filecontents}	$\{\langle file\text{-}name \rangle\}$
$\langle file-contents \rangle$	
\end{filecontents}	

The filecontents environment is intended for bundling within a single document file the contents of packages, options, or other files. When the document file is run through IAT_EX 2_{ε} the body of this environment is written verbatim (preceded by a comment line) to a file whose name is given as the environment's only argument. However, if that file already exists then nothing happens except for an information message.

Only normal ASCII text characters (7-bit visible text) should be included in a filecontents environment. Anything else, such as tab characters, form-feeds or 8-bit characters, should not be included in a filecontents environment.

Tabs and form feeds produce a warning, explaining that they are turned into spaces or blank lines, respectively. What happens to 8-bit characters depends on the $T_{\rm F}X$ installation and is in general unpredictable.

The filecontents environment is used for including $I\!AT_E\!X$ files. For other plain text files (such as Encapsulated PostScript files), you should use the filecontents* environment which does not add a comment line.

These environments are allowed only before \documentclass. This ensures that any packages that have been bundled in the document are present when needed.

3.2 Preamble commands

The changes to the preamble commands are intentionally designed to make $IAT_EX 2_{\varepsilon}$ documents look clearly different from old documents. The commands should be used only before \begin{document}.

```
\det \left( \operatorname{class-name} \right)  [(release-date)]
```

This command replaces the LATEX 2.09 command \documentstyle.

There must be exactly one \documentclass command in a document; and it must come after the filecontents environments, if any, but before any other commands.

The $\langle option-list \rangle$ is a list of options, each of which may modify the formatting of elements which are defined in the $\langle class-name \rangle$ file, as well as those in all following \usepackage commands (see below).

The optional argument $\langle release-date \rangle$ can be used to specify the earliest desired release date of the class file; it should contain a date in the format YYYY/MM/DD. If a version of the class older than this date is found, a warning is issued.

For example, to specify a two-column article, using a version of article.cls released after June 1994, you specify:

```
\documentclass[twocolumn]{article}[1994/06/01]
```

$\documentstyle [(option-list)] {(class-name)}$

This command is still supported for compatibility with old files. It is essentially the same as \documentclass except that it invokes $\mathbb{A}T_{EX}$ 2.09 compatibility mode. It also causes any options in the $\langle option-list \rangle$ that are not processed by the class file to be loaded as packages after the class has been loaded. See Section 4 for more details on $\mathbb{A}T_{EX}$ 2.09 compatibility mode.

$\space{lase-date}$ [(*option-list*)] {(*package-name*)} [(*release-date*)]

Any number of \usepackage commands is allowed. Each package file (as denoted by $\langle package-name \rangle$) defines new elements (or modifies those defined in the class file loaded by the $\langle class-name \rangle$ argument of the \documentclass command). A package file thus extends the range of documents which can be processed.

The $\langle option-list \rangle$ argument can contain a list of options, each of which can modify the formatting of elements which are defined in this $\langle package-name \rangle$ file.

As above, $\langle release-date \rangle$ can contain the earliest desired release date of the package file in the format YYYY/MM/DD; if an older version of the package is found, a warning is issued.

For example, to load the graphics package for the dvips driver, using a version of graphics.sty released after June 1994, you write:

\usepackage [dvips] {graphics} [1994/06/01]

Each package is loaded only once. If the same package is requested more than once, nothing happens in the second or following attempt unless the package has been requested with options that were not given in the original \usepackage. If such extra options are specified then an error message is produced. See Section 6 how to resolve this problem.

As well as processing the options given in the $\langle option-list \rangle$ of the \usepackage command, each package processes the $\langle option-list \rangle$ of the \documentclass command as well. This means that any option which should be processed by every package (to be precise, by every package that specifies an action for it) can be specified just once, in the \documentclass command, rather than being repeated for each package that needs it.

\listfiles

If this command is placed in the preamble then a list of the files read in (as a result of processing the document) will be displayed on the terminal (and in the log file) at the end of the run. Where possible, a short description will also be produced.

Warning: this command will list only files which were read using \mathbb{L}^{T}_{EX} commands such as $\inf \{ \langle file \rangle \}$ or $\inf \{ \langle file \rangle \}$. If the file was read using the primitive T_{EX} syntax $\inf file$ (without { } braces around the file name) then it will not be listed; failure to use the \mathbb{L}^{T}_{EX} form with the braces can cause more severe problems, possibly leading to overwriting important files, so always put in the braces.

New description 1995/12/01

$\setcounter{errorcontextlines} {\langle num \rangle}$

T_EX 3 introduced a new primitive \errorcontextlines which controls the format of error messages. $\text{LAT}_{\text{E}}X 2_{\varepsilon}$ provides an interface to this through the standard \setcounter command. As most $\text{LAT}_{\text{E}}X$ users do not want to see the internal definitions of $\text{LAT}_{\text{E}}X$ commands each time they make an error, $\text{LAT}_{\text{E}}X 2_{\varepsilon}$ sets this to -1 by default.

3.3 Document structure

The book document class introduces new commands to indicate document structure.

\frontmatter \mainmatter \backmatter

These commands indicate the beginning of the front matter (title page, table of contents and prefaces), main matter (main text) and back matter (bibliography, indexes and colophon).

3.4 Definitions

In $\mathbb{IAT}_{\mathbf{E}}X$, commands can have both mandatory and optional arguments, for example in:

```
\documentclass[11pt]{article}
```

the 11pt argument is optional, whereas the article class name is mandatory.

$\label{eq:lambda} $$ \end{tabular} $$ $	
$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $	}

These commands have a new, second, optional argument; this is used for defining commands which themselves take one optional argument. This new argument

is best introduced by means of a simple (and hence not very practical) example:

This defines $\{ definition \}$ -mothing new so far. But by adding a second optional argument to this newcommand (the [YYY]) the first argument (#1) of the newly defined command $\{ example is made optional with its default value being YYY.$

Thus the usage of \example is either:

\example{BBB}

which prints:

Mandatory arg: BBB; Optional arg: YYY.

or:

```
\example[XXX]{AAA}
```

which prints:

Mandatory arg: AAA; Optional arg: XXX.

The default value of the optional argument is YYY. This value is specified as the $[\langle default \rangle]$ argument of the \newcommand that created \example.

As another more useful example, the definition:

 $\label{lem:linewcommand} \eqref{linewcommand} \eq$

means that the input $s = \{a\}$ produces the formula $\{a_0, \ldots, a_n\}$, whereas the input $s = [k] \{x\}$ produces the formula $\{x_0, \ldots, x_k\}$.

In summary, the command:

defines $\langle cmd \rangle$ to be a command with $\langle num \rangle$ arguments, the first of which is optional and has default value $\langle default \rangle$.

Note that there can only be one optional argument but, as before, there can be up to nine arguments in total. $\label{eq:linear_line$

 $IAT_EX 2_{\varepsilon}$ also supports the creation of environments that have one optional argument. Thus the syntax of these two commands has been extended in the same way as that of \newcommand.

 $\providecommand {(cmd)} [(num)] [(default)] {(definition)}$

This takes the same arguments as **\newcommand**. If $\langle cmd \rangle$ is already defined then the existing definition is kept; but if it is currently undefined then the effect of **\providecommand** is to define $\langle cmd \rangle$ just as if **\newcommand** had been used.

All the above five 'defining commands' now have *-forms that are usually the better form to use when defining commands with arguments, unless any of these 1994/12/01 arguments is intended to contain whole paragraphs of text. Moreover, if you ever do find yourself needing to use the non-star form then you should ask whether that argument would not better be treated as the contents of a suitably defined environment.

The commands produced by the above five 'defining commands' are now robust. New feature

1995/12/01

3.5 Boxes

These next three commands for making LR-boxes all existed in $L^{A}T_{E}X$ 2.09. They have been enhanced in two ways.

```
\label{eq:lambda} $$ \operatorname{kebox} [\langle width \rangle] [\langle pos \rangle] {\langle text \rangle} $$ framebox [\langle width \rangle] [\langle pos \rangle] {\langle text \rangle} $$ savebox {\langle cmd \rangle} [\langle width \rangle] [\langle pos \rangle] {\langle text \rangle} $$ }
```

One small but far-reaching change for $\[MTEX2_{\varepsilon}\]$ is that, within the $\langle width \rangle$ argument only, four special lengths can be used. These are all dimensions of the box that would be produced by using simply $\[Mex]{text}$:

\height its height above the baseline;

\depth its depth below the baseline;

\totalheight the sum of \height and \depth;

\width its width.

Thus, to put 'hello' in the centre of a box of twice its natural width, you would use:

\makebox[2\width]{hello}

Or you could put f into a square box, like this: f

```
\framebox{\makebox[\totalheight]{\itshape f\/}}
```

Note that it is the total width of the framed box, including the frame, which is set to \totalheight.

The other change is a new possibility for $\langle pos \rangle$: **s** has been added to **l** and **r**. If $\langle pos \rangle$ is **s** then the text is stretched the full length of the box, making use of any 'rubber lengths' (including any inter-word spaces) in the contents of the box. If no such 'rubber length' is present, an 'underfull box' will probably be produced.

```
\label{eq:lambda} $$ \end{minipage} $$ \end{mi
```

As for the box commands above, \height , \width , etc. may be used in the $[\langle height \rangle]$ argument to denote the natural dimensions of the box.

The $\langle inner-pos \rangle$ argument is new in LATEX 2_{ε} . It is the vertical equivalent to the $\langle pos \rangle$ argument for $\mathsf{makebox}$, etc, determining the position of $\langle text \rangle$ within the box. The $\langle inner-pos \rangle$ may be any one of t, b, c, or s, denoting top, bottom, centered, or 'stretched' alignment respectively. When the $\langle inner-pos \rangle$ argument is not specified, LATEX gives it same value as $\langle pos \rangle$ (this could be the latter's default value).

 $\begin{lrbox}{ {cmd}} \\ {text} \\ {end{lrbox}} \end{lrbox} \label{eq:cmd}$

This is an environment which does not directly print anything. Its effect is to save the typeset $\langle text \rangle$ in the bin $\langle cmd \rangle$. Thus it is like $\begin{subarray}{l} \begin{subarray}{l} \begin{subarray}{l$

This is very useful as it enables both the \verb command and the verbatim environment to be used within $\langle text \rangle$.

It also makes it possible to define, for example, a 'framed box' environment. This is done by first using this environment to save some text in a bin $\langle cmd \rangle$ and then calling $fbox{lusebox{<math>cmd}}$.

The following example defines an environment, called **fmpage**, that is a framed version of **minipage**.

```
\newsavebox{\fmbox}
\newenvironment{fmpage}[1]
  {\begin{lrbox}{\fmbox}\begin{minipage}{#1}}
  {\end{minipage}\end{lrbox}\fbox{\usebox{\fmbox}}}
```

3.6 Measuring things

 $\label{eq:linear_states} $$ \operatorname{settowidth} \{\langle length-cmd \rangle\} \{\langle lr text \rangle\} \\ \operatorname{settoheight} \{\langle length-cmd \rangle\} \{\langle lr text \rangle\} \\ \operatorname{settodepth} \{\langle length-cmd \rangle\} \{\langle lr text \rangle\} $$$

3.7 Line endings

The command \backslash , which is used to indicate a line-end in various places, is now a robust command when used within arguments such as section titles.

Also, because it is often necessary to distinguish which type of line is to be ended, we have introduced the following new command; it has the same argument syntax as that of \backslash .

 $\tau = \langle vertical-space \rangle$

One example of its use is when the text in the last column of a tabular environment is set with \raggedright; then \tabularnewline can be used to indicate the end of a row of the tabular, whilst \\ will indicate the end of a line of text in a paragraph within the column. This command can be used in the array environment as well as tabular, and also the extended versions of these environments offered by the array and longtable packages in the tools collection.

3.8 Controlling page breaks

Sometimes it is necessary, for a final version of a document, to 'help' LAT_EX break the pages in the best way. LAT_EX 2.09 had a variety of commands for this situation: \clearpage, \pagebreak etc. $LAT_EX 2_{\varepsilon}$ provides, in addition, commands which can produce longer pages as well as shorter ones.

 $\ensuremath{\mathsf{largethispage}} \{\langle size \rangle\} \\ ensuremath{\mathsf{largethispage}} \{\langle size \rangle\} \\$

These commands increase the height of a page (from its normal value of textheight) by the specified amount $\langle size \rangle$, a rigid length. This change affects only the current page.

This can be used, for example, to allow an extra line to be fitted onto the page or, with a negative length, to produce a page shorter than normal. New description 1994/12/01

New feature 1994/12/01

The star form also shrinks any vertical white space on the page as much as possible, so as to fit the maximum amount of text on the page.

These commands do not change the position of the footer text; thus, if a page N is lengthened too far, the main text may overprint the footer.

New description 1995/12/01

3.9 Floats

There is a new command, \suppressfloats , and a new 'float specifier'. These will enable people to gain better control of $IAT_{E}X$'s float placement algorithm.

$\suppressfloats [\langle placement \rangle]$

This command stops any further floating environments from being placed on the current page. With an optional argument, which should be either t or b (not both), this restriction applies only to putting further floats at the top or at the bottom. Any floats which would normally be placed on this page are placed on the next page instead.

The extra float location specifier: !

This can be used, along with at least one of h, t, b and p, in the location optional argument of a float.

If a ! is present then, just for this particular float, whenever it is processed by the float mechanism the following are ignored:

- all restrictions on the number of floats which can appear;
- all explicit restrictions on the amount of space on a text page which may be occupied by floats or must be occupied by text.

The mechanism will, however, still attempt to ensure that pages are not overfull and that floats of the same type are printed in the correct order.

Note that its presence has no effect on the production of float pages.

A ! specifier overrides the effect of any \suppressfloats command for this particular float.

3.10 Font changing: text

The font selection scheme used in $IAT_EX 2_{\varepsilon}$ differs a lot from that used in $IAT_EX 2.09$. In this section, we give a brief description of the new commands. A more detailed description with examples is given in *The IAT_EX Companion*,

and the interface for class- and package-writers is described in $I\!\!A T_E X \mathcal{Z}_{\varepsilon}$ Font Selection.

\rmfamily
\sffamily
\ttfamily
\ttfamily
\mdseries
\bfseries
\upshape
\itshape
\slshape
\scshape

These are font commands whose use is the same as the commands \rm, \bf, etc. The difference is that each command changes just one attribute of the font (the attribute changed is part of the name). One result of this is that, for example, \bfseries\itshape produces both a change of series and a change of shape, to give a bold italic font.

$\operatorname{textrm}{\operatorname{text}}$
$textsf{\langle text \rangle}$
$texttt{dext}$
$\operatorname{textmd}{\operatorname{dtext}}$
$textbf{\langle text \rangle}$
$\det\{\det\}$
$\det\{\det\}$
$textsl{(text)}$
$\textsc{\langle text \rangle}$
$\ensuremath{emph}{\mathsf{d}}$

These are one-argument commands; they take as an argument the text which is to be typeset in the particular font. They also automatically insert italic corrections where appropriate; if you do not like the result, you can add an italic correction with \backslash or remove it with $\lfloor ocorr$. The $\lfloor ocorr$ should always be the first or last thing within the $\{\langle text \rangle\}$ argument.

3.11 Font changing: math

Most of the fonts used within math mode do not need to be explicitly invoked; but to use letters from a range of fonts, the following class of commands is provided.

$\mathbf{Letters}$
$\mathbf{\tau} \in \{\langle letters \rangle\}$
$\mathbf{t} \in \{\langle letters \rangle\}$
$\mathbf{t} \{\langle letters \rangle\}$
$\mathbf{f} \{\langle letters \rangle\}$
$\mathbf{t} \{\langle letters \rangle\}$
$\mathbf{t} \{\langle letters \rangle\}$

These are also one-argument commands which take as an argument the letters which are to be typeset in the particular font. The argument is processed in math mode so spaces within it will be ignored. Only letters, digits and accents have their font changed, for example $\widehat{A} \times 1$.

3.12 Ensuring math mode

```
\ensuremath {(math \ commands)}
```

In $\mathbb{P}T_{E}X$ 2.09, if you wanted a command to work both in math mode and in text mode, the suggested method was to define something like:

Unfortunately, the \mbox stops \Gp changing size correctly in (for instance) subscripts or a fraction.

In $IAT_EX 2_{\varepsilon}$ you can define it thus:

Now \Gp will work correctly in all contexts.

This is because the \ensuremath does nothing, producing simply G_p , when \Gp is used within math mode; but it ensures that math mode is entered (and exited) as required when \Gp is used in text mode.

3.13 Setting text superscripts

$textsuperscript {<math>\langle text \rangle$ }

In LATEX 2.09 textual superscripts such as footnote markers were produced by internally entering math mode and typesetting the number as a math superscript. This normally looked fine since the digits in math fonts are the same as those in text fonts when Computer Modern fonts are used. But when a different document font (such as Times) is selected, the results look rather strange. For this reason the command \textsuperscript has been introduced which typesets its argument in the current text font, in a superscript position and in the correct size.

New feature 1995/06/01

3.14 Text commands: all encodings

One of the main differences between IAT_EX 2_{ε} and IAT_EX 2.09 is that IAT_EX 2_{ε} New can deal with fonts in arbitrary *encodings*. (A font encoding is the sequence of characters in the font—for example a Cyrillic font would have a different encoding from a Greek font.)

The two major font encodings that are used for Latin languages such as English or German are 0T1 (Donald Knuth's 7-bit encoding, which has been used during most of $T_{\rm E}$ X's lifetime) and T1 (the new 8-bit 'Cork' encoding).

IAT_EX 2.09 only supported the OT1 encoding, whereas IAT_EX 2_{ε} has support for both OT1 and T1 built-in. The next section will cover the new commands which are available if you have T1-encoded fonts. This section describes new commands which are available in all encodings.

Most of these commands provide characters which were available in $L^{A}T_{E}X 2.09$ already. For example \textemdash gives an 'em dash', which was available in $L^{A}T_{E}X 2.09$ by typing ---. However, some fonts (for example a Greek font) may not have the --- ligature, but you will still be able to access an em dash by typing \textemdash.

$r{\langle text \rangle}$	New feature 1994/12/01
This command gives a 'ring' accent, for example 'o' can be typed $r{o}$.	
\SS	New feature 1994/12/01
This command produces a German 'SS', that is a capital 'ß'. This letter can hyphenate differently from 'SS', so is needed for entering all-caps German.	1331/12/01

$\textcircled{\langle text \rangle}$

This command is used to build 'circled characters' such as \copyright. For example \textcircled{a} produces (a).

\textcompwordmark

This command is used to separate letters which would normally ligature. For example 'fi' is produced with f\textcompwordmark i. Note that the 'f' and 'i' have not ligatured to produce 'fi'. This is rarely useful in English ('shelfful' is a rare example of where it might be used) but is used in languages such as German.

\textvisiblespace

New description 1994/12/01

New feature 1994/12/01

New feature 1994/12/01

New feature 1994/12/01

This command produces a 'visible space' character '...'. This is sometimes used in computer listings, for example 'type hello_world'.

\textemdash \textendash \textexclamdown \textquestiondown
\textquotedblleft \textquotedblright \textquoteleft \textquoteright

New feature 1994/12/01

These commands produce characters which would otherwise be accessed via ligatures:

ligature	character	command
		\textemdash
	_	\textendash
! '	i	\textexclamdown
?'	i	\textquestiondown
"	"	\textquotedblleft
, ,	"	\textquotedblright
(•	\textquoteleft
,	,	\textquoteright

The reason for making these characters directly accessible is so that they will work in encodings which do not have these characters.

\textbullet \textperiodcentered

New feature 1994/12/01

These commands allow access to characters which were previously only available in math mode:

math command	character	$text\ command$
\bullet	•	\textbullet
\cdot		\textperiodcentered

\textbackslash \textbar \textless \textgreater

New feature 1995/12/01

These commands allow access to ASCII characters which were only available in verbatim or math mode:

math command	character	$text\ command$
\backslash	\	\textbackslash
\mid		\textbar
<	<	\textless
>	>	\textgreater

\textasciicircum \textasciitilde

New feature 1995/12/01

These commands allow access to ASCII characters which were previously only available in verbatim:

verbatim	$text\ command$
^	\textasciicircum
~	\textasciitilde

\textregistered \texttrademark

New feature 1995/12/01

These commands provide the 'registered trademark' (R) and 'trademark' (TM) symbols.

3.15Text commands: the T1 encoding

The OT1 font encoding is fine for typesetting in English, but has problems when New description 1994/12/01 typesetting other languages. The T1 encoding solves some of these problems, by providing extra characters (such as 'eth' and 'thorn'), and it allows words containing accented letters to be hyphenated (as long as you have a package like babel which allows for non-American hyphenation).

This section describes the commands you can use if you have the T1 fonts. To use them, you need to get the DC fonts, or the T1-encoded PostScript fonts, as used by psnfss. All these fonts are available by anonymous ftp in the Comprehensive T_{FX} Archive, and are also available on CD-ROM in 4 all T_{FX} and Prime Time Freeware (both available from the T_EX Users Group).

You can then select the T1 fonts by saying:

```
\usepackage [T1] {fontenc}
```

This will allow you to use the commands in this section.

Note: Since this document must be processable on any site running an upto-date IAT_FX, it does not contain any characters that are present only in T1encoded fonts. This means that this document cannot show you what these glyphs look like! If you want to see them then run LATEX on the document fontsmpl and respond 'cmr' when it prompts you for a family name.

$k{\langle text \rangle}$	New feature
This command produces an 'ogonek' accent.	1994/12/01
\DH \DJ \NG \TH \dh \dj \ng \th	New feature
These commands produce characters 'eth', 'dbar', 'eng', and 'thorn'.	1994/12/01

\guillemotleft \guillemotright \guilsinglleft \guilsinglright \quotedblbase \quotesinglbase \textquotedbl

New feature 1994/12/01

These commands produce various sorts of quotation mark. Rough representations of them are: $\ll a \gg \langle a \rangle$, a", a' and "a".

3.16 Logos



LaTeX (producing 'LATEX') is still the 'main' logo command, but if you need to refer to the new features, you can write LaTeXe (producing 'LATEX 2ε ').

3.17 Picture commands

$\begin{aligned} & \langle abezier[\langle N \rangle] (\langle AX \rangle, \langle AY \rangle) (\langle BX \rangle, \langle BY \rangle) (\langle CX \rangle, \langle CY \rangle) \\ & \langle bezier\{\langle N \rangle\} (\langle AX \rangle, \langle AY \rangle) (\langle BX \rangle, \langle BY \rangle) (\langle CX \rangle, \langle CY \rangle) \end{aligned}$

The \quad quadratic Bezier command can be used in picture mode to draw a quadratic Bezier curve from position $(\langle AX \rangle, \langle AY \rangle)$ to $(\langle CX \rangle, \langle CY \rangle)$ with control point $(\langle BX \rangle, \langle BY \rangle)$. The optional argument $\langle N \rangle$ gives the number of points on the curve.

For example, the diagram:



is drawn with:

```
\begin{picture}(50,50)
    \thicklines
    \qbezier(0,0)(0,50)(50,50)
    \qbezier[20](0,0)(50,0)(50,50)
    \thinlines
    \put(0,0){\line(1,1){50}}
\end{picture}
```

The \bezier command is the same, except that the argument $\langle N \rangle$ is not optional. It is provided for compatibility with the LATEX 2.09 bezier document style option.

3.18 Old commands

\samepage

The \samepage command still exists but is no longer being maintained. This is because it only ever worked erratically; it does not guarantee that there will be no page-breaks within its scope; and it can cause footnotes and marginals to be wrongly placed.

We recommend using \enlargethispage in conjunction with page-break commands such as \newpage and \pagebreak to help control page breaks.

\SLiTeX

Since SLITEX no longer exists, the logo is no longer defined in the $\square T_EX$ kernel. A suitable replacement is $\texttt{textsc{Sli}TeX}$. The SLITEX logo is defined in $\square T_EX$ 2.09 compatibility mode.

\mho \Join \Box \Diamond \leadsto \sqsubset \sqsupset \lhd \unlhd \rhd \unrhd

These symbols are contained in the LAT_{EX} symbol font, which was automatically loaded by LAT_{EX} 2.09. However, T_{EX} has room for only sixteen math font families; thus many users discovered that they ran out. Because of this, LAT_{EX} does not load the LAT_{EX} symbol font unless you use the latexsym package.

These symbols are also made available, using different fonts, by the amsfonts package, which also defines a large number of other symbols. It is supplied by the American Mathematical Society.

The latexsym package is loaded automatically in LATEX 2.09 compatibility mode.

The reason for the 'almost' is that some $\[mathbb{Lambda}T_EX 2.09\]$ packages made use of lowlevel unsupported features of $\[mathbb{Lambda}T_EX$. If you discover such a package, you should find out if it has been updated to work with $\[mathbb{Lambda}T_EX 2_{\varepsilon}$. Most packages will still work with $\[mathbb{Lambda}T_EX 2_{\varepsilon}$ —the easiest way to find out whether a package still works is to try it!

PTEX 2.09 compatibility mode is a comprehensive emulation of PTEX 2.09, but at the cost of time. Documents can run up to 50% slower in compatibility

mode than they did under \mathbb{IAT}_{EX} 2.09. In addition, many of the new features of $\mathbb{IAT}_{EX} 2_{\varepsilon}$ are not available in \mathbb{IAT}_{EX} 2.09 compatibility mode.

4.1 Warning

This $I\!AT_E\!X$ 2.09 compatibility mode is provided solely to allow you to process 2.09 documents, i.e. documents that were written (we hope, a long time ago) for a very old system and therefore could be processed by using a genuine antique $I\!AT_E\!X$ 2.09 system.

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This mode is therefore *not* intended to provide access to the enhanced features of $L^{A}T_{E}X 2_{\varepsilon}$. Thus it must not be used to process new documents which masquerade as 2.09 documents (i.e. they begin with \documentstyle) but which could not be processed using that genuine antique LATEX 2.09 system because they contain some new, LATEX 2_{\varepsilon}-only, commands or environments.

To prevent such misuse of the system, and the consequent trouble it causes when such misleadingly encoded documents are distributed, the ET_EX 2.09 compatibility mode turns off most of these new features and commands. Any attempt to use them will give you an error message and, moreover, many of them simply will not work, whilst others will produce unpredictable results. So don't bother sending us any bug reports about such occurences since they are intentional.

4.2 Font selection problems

When using compatibility mode, it is possible that you will find problems with font-changing commands in some old documents. These problems are of two types:

- producing error messages;
- not producing the font changes you expected.

In case of error messages it is possible that the document (or an old style file used therein) contains references to old internal commands which are no longer defined, see Section 6.2 for more information if this is the case.

One example of the unexpected is if you use one of the new style of math-mode New d font changing command as follows: 1995/1

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\$ \mathbf{xy} A \$

You may well find that this behaves as if you had put:

 $\left(xy \right) A$

everything including the A coming out bold.

 $L^{A}T_{E}X$ 2.09 allowed sites to customize their L^{A}T_{E}X installation, which resulted in documents producing different results on different L^{A}T_{E}X installations. L^{A}T_{E}X 2_{\varepsilon} no longer allows so much customization but, for compatibility with old documents, the local configuration file latex209.cfg is loaded every time L^{A}T_{E}X 2_{\varepsilon} enters L^{A}T_{E}X 2.09 compatibility mode.

For example, if your site was customized to use the New Font Selection Scheme (NFSS) with the oldlfont option, then you can make $IAT_EX 2_{\varepsilon}$ emulate this by creating a latex209.cfg file containing the commands:

\ExecuteOptions{oldlfont}\RequirePackage{oldlfont}

Similarly, to emulate NFSS with the newlfont option, you can create a latex209.cfg file containing:

\ExecuteOptions{newlfont}\RequirePackage{newlfont}

4.3 Native mode

To run an old document faster, and use the new features of $\mathbb{P}T_E X 2_{\varepsilon}$, you should try using $\mathbb{P}T_E X 2_{\varepsilon}$ native mode. This is done by replacing the command:

```
\clines \cli
```

with:

\documentclass[{options}]{{class}}
\usepackage{latexsym, {packages}}

However, some documents which can be processed in LATEX 2.09 compatibility mode may not work in native mode. Some LATEX 2.09 packages will only work with LATEX 2_{ε} in 2.09 compatibility mode. Some documents will cause errors because of LATEX 2_{ε} 's improved error detection abilities.

But most $\square T_E X 2.09$ documents can be processed by $\square T_E X 2_{\varepsilon}$'s native mode with the above change. Again, the easiest way to find out whether your documents can be processed in native mode is to try it!

5 Local modifications

There are two common types of local modifications that can be done very simply. New description Do not forget that documents produced using such modifications will not be 1995/12/01 usable at other places (such documents are called 'non-portable').

One type of modification is the use of personal commands for commonly used symbols or constructions. These should be put into a package file (for example, one called mymacros.sty) and loaded by putting \usepackage{mymacros} in the document preamble.

Another type is a local document class that is very similar to one of the standard classes but contains some straightforward modifications such as extra environments, different values for some parameters, etc. These should be put into a class file; here we shall describe a simple method of constructing such a file using, as an example, a class called *larticle* that is very similar to the *article* class.

The class file called larticle.cls should (after the preliminary identification Ne commands) start as follows:

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```
\LoadClassWithOptions{article}
```

This command should be followed by whatever additions and changes you wish to make to the results of reading in the file article.sty.

The effect of using the above \LoadClassWithOptions command is to load the standard class file article with whatever options are asked for by the document. Thus a document using your larticle class can specify any option that could be specified when using the standard article class; for example:

```
\documentclass[a4paper,twocolumn,dvips]{larticle}
```

6 Problems

This section describes some of the things which may go wrong when using $IAT_EX 2_{\varepsilon}$, and what you can do about it.

6.1 New error messages

IATEX 2_{ε} has a number of new error messages. Please also note that many error messages now produce further helpful information if you press h in response to the error prompt.

Option clash for package $\langle package \rangle$.

The named package has been loaded twice with different options. If you enter **h** you will be told what the options were, for example, if your document contained:

```
\usepackage[foo]{fred}
\usepackage[baz]{fred}
```

then you will get the error message:

Option clash for package fred.

and typing h at the ? prompt will give you:

```
The package fred has already been loaded with options:

[foo]

There has now been an attempt to load it with options:

[baz]

Adding the line:

\usepackage[foo,baz]{fred}

to your document may fix this.

Try typing <return> to proceed.
```

The cure is, as suggested, to load the package with both sets of options. Note that since $\square T_E X$ packages can call other packages, it is possible to get a package option clash without explicitly requesting the same package twice.

Command $\langle command \rangle$ not provided in base NFSS.

The $\langle command \rangle$ is not provided by default in LATEX 2ε . This error is generated by using one of the commands:

\mho \Join \Box \Diamond \leadsto
\sqsubset \sqsupset \lhd \unlhd \rhd \unrhd

which are now part of the latexsym package. The cure is to add:

\usepackage{latexsym}

in the preamble of your document.

LaTeX2e command $\langle command \rangle$ in LaTeX 2.09 document.

The $\langle command \rangle$ is a $IAT_EX 2_{\varepsilon}$ command but this is a $IAT_EX 2.09$ document. The cure is to replace the command by a $IAT_EX 2.09$ command, or to run document in native mode, as described in Section 4.3.

NFSS release 1 command \newmathalphabet found.

The command \newmathalphabet was used by the New Font Selection Scheme Release 1 but it has now been replaced by \DeclareMathAlphabet, the use of which is described in $\underline{ETEX} 2_{\varepsilon}$ Font Selection.

The best cure is to update the package which contained the **\newmathalphabet** command. Find out if there is a new release of the package, or (if you wrote the package yourself) consult $\underline{\mathbb{A}}T_{\underline{E}}X \mathcal{2}_{\varepsilon}$ Font Selection for the new syntax of font commands.

If there is no updated version of the package then you can cure this error by using the newlfont or oldfont package, which tells IATEX which version of newmathalphabet should be emulated.

You should use old font if the document selects math fonts with syntax such as this:

{\cal A}, etc.

Use newlfont if the document's syntax is like this:

\cal{A}, etc.

Text for \verb command ended by end of line.

The \verb command has been begun but not ended on that line. This usually means that you have forgotten to put in the end-character of the \verb command.

Illegal use of \verb command.

The **\verb** command has been used inside the argument of another command. This has never been allowed in \mbox{LAT}_EX —often producing incorrect output without any warning—and so $\mbox{LAT}_EX 2_{\varepsilon}$ produces an error message.

6.2 Old internal commands

A number of ET_EX 2.09 internal commands have been removed, since their functionality is now provided in a different way. See $ET_EX 2_{\varepsilon}$ for Class and Package Writers for more details of the new, supported interface for class and package writers.

```
\tenrm \elvrm \twlrm ...
\tenbf \elvbf \twlbf ...
\tensf \elvsf \twlsf ...
:
```

These commands provided access to the seventy fonts preloaded by $\square T_E X 2.09$. In contrast, $\square T_E X 2_{\varepsilon}$ normally preloads at most fourteen fonts, which saves a lot of font memory; but a consequence is that any $\square T_E X$ file which used the above commands to directly access fonts will no longer work.

Their use will usually produce an error message such as:

! Undefined control sequence.
1.5 \tenrm

The cure for this is to update the document to use the new font-changing commands provided by $\square T_E X 2_{\varepsilon}$; these are described in $\square T_E X 2_{\varepsilon}$ Font Selection.

If this is not possible then, as a last resort, you can use the rawfonts package, which loads the seventy LATEX 2.09 fonts and provides direct access to them using the old commands. This takes both time and memory. If you do not wish to load all seventy fonts, you can select some of them by using the only option to rawfonts. For example, to load only tenrm and tenbf you write:

```
\usepackage[only,tenrm,tenbf]{rawfonts}
```

The rawfonts package is distributed as part of the ${\rm IAT}_{\rm E}{\rm X}$ tools software, see Section 2.4.

6.3 Old files

One of the more common mistakes in running LAT_EX is to read in old versions of packages instead of the new versions. If you get an incomprehensible error message from a standard package, make sure you are loading the most recent version of the package. You can find out which version of the package has been loaded by looking in the log file for a line like:

Package: fred 1994/06/01 v0.01 Fred's package.

You can use the (*release-date*) options to \documentclass and \usepackage to make sure that you are getting a suitably recent copy of the document class or package. This is useful when sending a document to another site, which may have out-of-date software.

6.4 Where to go for more help

If you think you've discovered a bug then please report it! First, you should find out if the problem is with a third-party package or class. If the problem is caused by a package or class other than those listed in Section 2 then please report the problem to the author of the package or class, not to the LATEX3 project team.

If the bug really is with core $\square T_E X$ then you should create a *short*, *self-contained* document which exhibits the problem. You should run a *recent* (less than a year old) version of $\square T_E X$ on the file and then run $\square T_E X$ on *latexbug.tex*. This will create an error report which you should send, together with the sample document and log file, to the $\square T_E X$ bugs address which can be found in the file *latexbug.tex* or *bugs.txt*.

7 Enjoy!

We certainly hope you will enjoy using the new standard $I\!\!AT_E\!X$ but, if this is not possible, we hope that you will enjoy success and fulfillment as a result of the documents which it will help you to create.

If you find that the contribution of IAT_EX to your life is such that you would like to support the work of the project team, then please read Section 1.2 and discover practical ways to do this.

References

- Michel Goossens, Frank Mittelbach and Alexander Samarin. The LATEX Companion. Addison-Wesley, Reading, Massachusetts, 1994.
- [2] Donald E. Knuth. The T_EXbook. Addison-Wesley, Reading, Massachusetts, 1986. Revised to cover T_EX3, 1991.